

Perro Blanco

Male; Age: 27; Height: 6' 2"; Weight: 220 lb.

Power Level 9, 129 PP, **15 PP left to spend** ; Abilities 60 + Powers 7 + Advantages 27 + Skills 20 (40 ranks) + Defenses 15

Abilities

Strength	3	Agility	8	Fighting	8	Awareness	3
Stamina	4	Dexterity	0	Intellect	3	Presence	1

Offense

Initiative: +8

Attack Name	Attack Bonus & Resistance DC	Notes
Dog Claws: Strength-based Damage 2	+13, DC 20	Crit 20
Throw	+0, DC 18	Bludgeon, Crit 20
Unarmed	+15, DC 18	Bludgeon, Crit 20

Powers

ü **Athletic (2 PP)**

Leaping: Leaping 1 (1 PP)

Leap 15 feet at 4 miles/hour (Free - Personal - Instant)

ü **Speed: Speed 1 (1 PP)**

Speed: 4 miles/hour, 60 feet/round (Free - Personal - Sustained)

Dog Claws: Strength-based Damage 2 (3 PP)

DC 20 (Standard - Close - Instant)

Climbers: Movement 1 (alternate)

Wall-crawling 1: -1 speed rank (Free - Personal - Sustained)

ü **Swinglines: Movement 1 (2 PP)**

Swinging (Free - Personal - Sustained)

Advantages

Agile Feint Feint using Acrobatics skill or Speed rank.

Assessment Use Insight to learn an opponent's combat capabilities.

Benefit, Athletics Based on Agility Gain a significant perquisite or fringe benefit.

Close Attack 5 +1 bonus to close attack checks per rank.

Daze (Intimidation) Use Deception or Intimidation to daze an opponent.

Defensive Roll +1 active defense bonus to Toughness per rank.

Equipment 3 5 points of equipment per rank.

Evasion Circumstance bonus to avoid area effects.

Improved Defense +2 bonus to active defense when you take the defend action.

Improved Disarm No penalty for the disarm action.

Improved Trip No penalty for the trip action.

Languages 2 Speak and understand additional languages.

Move-by Action Move both before and after your standard action.

Power Attack Trade attack bonus for effect bonus.

Quick Draw Draw a weapon as a free action.

Redirect Use Deception to redirect a missed attack at another target.

Taunt Use Deception to demoralize in combat.

Tracking Use Perception to follow tracks.

Uncanny Dodge Not vulnerable when surprised or caught off-guard.

Well-informed Immediate Investigation or Persuasion check to know something.



Defenses

Dodge **13**

Parry **13**

Fortitude **5**

Toughness **5/4**

Will **7**

Hero Points: 1

Sebastian Colón

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Movement

Base Movement Speed - 4 miles/hour, 60 feet/round (run 8 miles/hour, 120 feet/round; swim 1 mile/hour, 15 feet/round)

Climbers: Movement 1 - Wall-crawling 1: -1 speed rank

Leaping: Leaping 1 - Leap 15 feet at 4 miles/hour

Routine Jump Distance - Running jump: 18 ft.; standing: 9 ft.; vertical: 3.6 ft.; standing vert.: 1.8 ft.

Speed: Speed 1 - Speed: 4 miles/hour, 60 feet/round

Swinglines: Movement 1 - Swinging

Throwing Distance - Throw 1600 lbs. 6 feet; throw 400 lbs. 30 feet; throw 100 lbs. 120 feet

Equipment

Commlink, Moto Perro

Complications

Frustration Ever the contrarian, Sebastian doesn't understand or agree with White Lily's "victimless crime" stance.

Obsession Perro Blanco is obsessed with les Chattes Noires, idolizing the heroics of the first to dangerous levels. It is because of this fascination that he is committing crimes to force his hero out of retirement.

Respect In spite of their "villainous" activities, the Superfans respect their heroes and won't attack their loved-ones, homes or places of business. Contrary to this, though, Sebastian's obsession with Sylvia means he sees Annette and, particularly Charlotte Breie as hindrances to the mission, and are thus exempt (in his mind, if not the teams')

Moto Perro (Vehicle)

Strength 1, Defense 0, Toughness 8, Size Medium

Powers

Speed: Speed 6 (Speed: 120 miles/hour, 1800 feet/round)

Power Points

Abilities 1 + Powers 6 + Advantages 0 + Features 0 + Skills 0 (0 ranks) + Defenses 3 + Equipment 0 (0 ep) + Weapons & Armor 0 (0 ep) = 10

Background Information

Languages: English, French, Spanish

Skills

	Total	Ranks	Ability	Other
Acrobatics	+10	2	8	
Athletics	+8	-	3	+5
Close Combat: Unarmed	+10	2	8	
Deception	+5	4	1	
Expertise: Crusader History	+7	4	3	
Expertise: Underworld	+5	2	3	
Insight	+4	1	3	
Intimidation	+5	4	1	
Investigation	+5	2	3	
Perception	+4	1	3	
Persuasion	+5	4	1	
Sleight of Hand	+5	5		
Stealth	+10	2	8	
Technology	+4	1	3	
Treatment	+4	1	3	
Vehicles	+5	5		

Validation Report

Validation Report (0 issues): Nothing identified

Settings: Sourcebooks -> Cosmic Handbook: Cosmic Handbook; Sourcebooks -> Hero High: Hero High; Sourcebooks -> Supernatural Handbook: Supernatural Handbook Equipment & Complications; Sourcebooks -> Gamemaster's Guide: Gamemaster's Guide Equipment; Output Options: No Damage / Fatigue Trackers