

Steel Falcon

Male; Age: 24; Height: 5' 10"; Weight: 172 lb.
Eyes: brown; Hair: black

Power Level 10, 160 PP; Abilities 56 + Powers 58 + Advantages 22 + Skills 14 (28 ranks) + Defenses 10

Abilities

Strength	3	Agility	2	Fighting	5	Awareness	4
Stamina	3	Dexterity	1	Intellect	7	Presence	3

Offense

Initiative: +2

Attack Name	Attack Bonus & Resistance DC	Notes
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Martial Strike: Strength-based Damage 2 +13, DC 20 Crit 20

Force Bolt: Damage 13 +7, DC 28 325/650/1300 ft., Crit 17-20

Force Weilding: Move Object 9 +11, DC 24 225/450/900 ft., Crit 20

Throw +4, DC 18 Bludgeon, Crit 20

Unarmed +5, DC 18 Bludgeon, Crit 20

Powers

Martial Strike: Strength-based Damage 2 (2 PP)
DC 20 (Standard - Close - Instant)

ü **Armored Costume: Protection 4** (11 PP)
+4 Toughness; Impervious [3 extra ranks] (Personal - Permanent)

ü **Deflector Force Belt** (10 PP)
Removable

Deflector Screen: Enhanced Trait 12 (12 PP)
Traits: Dodge +6 (+13), Parry +6 (+13) (Free - Personal - Sustained)

ü **Force Screen: Protection 6** (1 PP)
+6 Toughness; Impervious, Sustained (Free - Personal - Sustained)

ü **Force Projector Gauntlet** (24 PP)
Removable

Force Bolt: Damage 13 (29 PP)
DC 28, Advantages: Improved Critical 3; Increased Range: ranged (Standard - Ranged, 325/650/1300 ft. - Instant)

ü **Force Weilding: Move Object 9** (1 PP)
12 tons, DC 24; Accurate 2: +4, Damaging (Standard - Ranged, 225/450/900 ft. - Sustained)

ü **Mechanical Wings: Flight 7** (6 PP)
Removable, Speed: 250 miles/hour, 0.5 miles/round; Wings (Free - Personal - Sustained)

Force Flight: Flight 11 (alternate)
Removable, Speed: 4000 miles/hour, 8 miles/round; Concentration, Distracting (Free - Personal - Concent)

ü **Protective Goggles** (5 PP)
Removable

ü **Immunity: Immunity 5** (3 PP)
Sensory Affliction Effects; Limited: Visual only (Personal - Permanent)

ü **Senses: Senses 3** (3 PP)
Extended: Vision 2: x100, Low-light Vision (Personal - Permanent)

Advantages

Assessment Use insight to learn an opponent's combat capabilities.

Beginner's Luck Spend a hero point to gain 5 temporary ranks in a skill.

Benefit, Wealth 3 (millionaire) Gain a significant perquisite or fringe benefit.

Defensive Attack Trade attack bonus for active defense bonus.

Equipment 3 5 points of equipment per rank.

Improved Critical 3: Force Bolt +1 to critical threat range with an attack per rank.



Defenses

Dodge 7

Parry 7

Fortitude 5

Toughness 13

Impervious: +13

Will 5

Hero Points: 1



Stan Li

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Advantages

Improved Defense +2 bonus to active defense when you take the defend action.

Interpose Take an attack meant for an ally.

Inventor Use Technology to create temporary devices.

Languages 2 Speak and understand additional languages.

Luck 3 Re-roll a die roll once per rank.

Move-by Action Move both before and after your standard action.

Power Attack Trade attack bonus for effect bonus.

Ranged Attack 3 +1 bonus to ranged attack checks per rank.

Movement

Base Movement Speed - 2 miles/hour, 30 feet/round (run 4 miles/hour, 60 feet/round; swim 0.5 miles/hour, 6 feet/round)

Force Flight: Flight 11 - Speed: 4000 miles/hour, 8 miles/round

Mechanical Wings: Flight 7 - Speed: 250 miles/hour, 0.5 miles/round

Routine Jump Distance - Running jump: 14 ft.; standing: 7 ft.; vertical: 2.8 ft.; standing vert.: 1.4 ft.

Throwing Distance - Throw 1600 lbs. 6 feet; throw 400 lbs. 30 feet; throw 100 lbs. 120 feet

Equipment

Contribution to Ranger Radio 4, Contribution to Ranger Station 2, Ranger Radio 2, Savant Phone 2, The Birdhouse 5

Complications

Motivation: Family Honour Stan is the heir of the Blue Falcon and Tiger, and the more recent heir of the Silver Falcon. He has big boots to fill.

Motivation: Patriotism Despite the suspicion he has endured, having a Chinese family, Stan Li is a proud Sino-American.

Political Suspicion A century ago, Stan's grandfather, Li An'Lung or Tony Lee, moved to the U.S. from China. Stan's uncle, Bu's father, had returned to China. Even though Bu, himself returned to the U.S. as an adult, has caused Americans and Chinese to view the family with suspicion.

Background Information

Languages: Chinese (Mandarin), English (native), Spanish

Stan Li is the cousin, science partner, and (briefly) heir, of the late Li Bu - the Silver Falcon. Like Bu he is also the grandson of both the 1920's crime-fighter the Blue Falcon and the Falcon's aide Tiger. He had helped Bu with developing and maintaining the Silver Falcon and Night Dove (Paloma Noche?) equipment. After his cousin's recent sacrifice, he decided to honour his family's legacy. He became the Steel Falcon.

However, shortly after debuting and joining the American Rangers, his cousin returned. Moving out of his cousin's lair, he set up shop in his recently departed and returned to home down the coast.

Skills

	Total	Ranks	Ability	Other
Acrobatics	-	-	2	
Athletics	+4	1	3	
Close Combat: Martial Arts	+13	8	5	
Deception	+4	1	3	
Expertise: Engineering	+9	2	7	
Expertise: Science	+9	2	7	
Expertise: Weaponsmith	+9	2	7	
Insight	+4	-	4	
Intimidation	+4	1	3	
Investigation	-	-	7	
Perception	+4	-	4	
Persuasion	+4	1	3	
Ranged Combat: Force Gauntlet	+4	3	1	
Sleight of Hand	-	-	1	
Stealth	+4	2	2	
Technology	+9	2	7	
Treatment	+8	1	7	
Vehicles	+3	2	1	

Validation Report

Validation Report (0 issues): Nothing identified

Settings: Sourcebooks -> Cosmic Handbook: Cosmic Handbook; Sourcebooks -> Hero High: Hero High; Sourcebooks -> Supernatural Handbook: Supernatural Handbook Equipment & Complications; Sourcebooks -> Gamemaster's Guide: Gamemaster's Guide Equipment;

Output Options: No Damage / Fatigue Trackers