

Neutrino

Female; Age: 37; Height: 5' 8"; Weight: 125 lb.

Eyes: Blue; Hair: Blonde

Power Level 11, 180 PP, **2 PP left to spend** ; Abilities 38 + Powers 87 + Advantages 13 + Skills 23 (46 ranks) + Defenses 19

Abilities

Strength	0	Agility	1	Fighting	1	Awareness	5
Stamina	5	Dexterity	2	Intellect	2	Presence	3

Offense

Attack Name Attack Bonus & Resistance DC Notes

Positron Aura: Damage 7 +1, DC 22 Crit 20
Positron Beam: Damage 9 DC 24 Crit 20
Positron Blast: Damage 13 +9, DC 28 325/650/1300 ft., Crit 20
Throw +2, DC 15 Bludgeon, Crit 20
Unarmed +1, DC 15 Bludgeon, Crit 20

Initiative: +5

Powers

ü Anti-Gravitons: Flight 7 (14 PP)
Speed: 250 miles/hour, 0.5 miles/round (Free - Personal - Sustained)

ü Damage Resistant Skin: Impervious Toughness 6 (6 PP)
(Free - Personal - Continuous)

ü Force Field: Protection 9 (18 PP)
+9 Toughness; Impervious, Sustained (Free - Personal - Sustained)

ü Invisibility: Concealment 4 (8 PP)
All Visual Senses (Free - Personal - Sustained)

ü Sub-Atomic Particle Emission (41 PP)

Molecular Decohesion: Insubstantial 4 (1 PP)
Magnetic, Incorporeal (Free - Personal - Sustained)

Neutron Blast: Damage 11 (1 PP)
DC 26; Accurate: +2, Alternate Resistance: Fortitude, Increased Range: ranged (Standard - Ranged, 275/550/1100 ft. - Instant)

Photon Blast: Dazzle 11 (1 PP)
Affects Sense: Sight, Resisted by: Fortitude, DC 21; Increased Range: perception (Standard - Perception - Instant)

Photon Burst: Perception Area Dazzle 11 (1 PP)
Affects Sense: Sight, Resisted by: Fortitude, DC 21; Perception Area: DC 21 - visual; Reduced Range: close (Standard - Close - Instant)

Positron Aura: Damage 7 (1 PP)
DC 22; Penetrating 7, Reaction 3: reaction (Reaction - Close - Instant)

Positron Beam: Damage 9 (1 PP)
DC 24; Increased Range 2: perception, Penetrating 8 (Standard - Perception - Instant)

Positron Blast: Damage 13 (35 PP)
DC 28; Increased Range: ranged, Penetrating 9 (Standard - Ranged, 325/650/1300 ft. - Instant)

Advantages

Accurate Attack Trade effect DC for attack bonus.
Attractive Circumstance bonus to interaction based on your looks.
Beginner's Luck Spend a hero point to gain 5 temporary ranks in a skill.
Connected Call in assistance or favors with a Persuasion check.
Contacts Make an initial Investigation check in one minute.
Equipment 2 5 points of equipment per rank.
Hide in Plain Sight Hide while observed without need for a diversion.
Improved Initiative +4 bonus to initiative checks per rank.
Move-by Action Move both before and after your standard action.

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Defenses

Dodge	8
Parry	8
Fortitude	8
Toughness	14
Impervious: +15	
Will	7

Hero Points: 1



Tanya Cook

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Advantages

Power Attack Trade attack bonus for effect bonus.

Teamwork +5 bonus to support team checks.

Well-informed Immediate Investigation or Persuasion check to know something.

Movement

Anti-Gravitons: Flight 7 - Speed: 250 miles/hour, 0.5 miles/round

Base Movement Speed - 2 miles/hour, 30 feet/round (run 4 miles/hour, 60 feet/round; swim 0.5 miles/hour, 6 feet/round)

Routine Jump Distance - Running jump: 12 ft.; standing: 6 ft.; vertical: 2.4 ft.; standing vert.: 1.2 ft.

Throwing Distance - Throw 200 lbs. 6 feet; throw 50 lbs. 30 feet; throw 12 lbs. 120 feet

Equipment

Contribution to Ranger Rockets 3, Contribution to Ranger Stations 1, Ranger Radio 2

Complications

Motivation: Doing Good Tanya Cook is a goodie-two-shoes, and that carries over to Neutrino.

Vulnerability Due to the neutronic energy running through her body, electricity messes with Tanya's system. Electrical attacks get +2 to the effect.

Background Information

Languages: English

Skills

	Total	Ranks	Ability	Other
Acrobatics	+2	1	1	
Athletics	+2	2		
Close Combat: Unarmed	+1	-	1	
Deception	+6	3	3	
Expertise: Photography	+8	6	2	
Expertise: Science	+4	2	2	
Insight	+5	-	5	
Intimidation	+3	-	3	
Investigation	+4	2	2	
Perception	+10	5	5	
Persuasion	+8	5	3	
Ranged Combat: Sub-Atomic Particle Emission	+9	7	2	
Sleight of Hand	+3	1	2	
Stealth	+5	4	1	
Technology	+4	2	2	
Treatment	+6	4	2	
Vehicles	+4	2	2	

Validation Report

Validation Report (0 issues): Nothing identified

Settings: Sourcebooks -> Cosmic Handbook: Cosmic Handbook; Sourcebooks -> Supernatural Handbook: Supernatural Handbook
Equipment & Complications; Sourcebooks -> Gamemaster's Guide: Gamemaster's Guide Equipment; Optional Rules: Hide Default Power
Name; Output Options: No Damage / Fatigue Trackers