

## Clavus Clan Ninja

Male; Age: 25; Height: 5' 8"; Weight: 175 lb.

Power Level 4, 64 PP; Abilities 24 + Powers 0 + Advantages 13 + Skills 20 (40 ranks) + Defenses 7

### Abilities

Strength	1	Agility	4	Fighting	4	Awareness	0
Stamina	2	Dexterity	0	Intellect	0	Presence	1

### Offense

Initiative: +4

Attack Name	Attack Bonus & Resistance DC	Notes
Battleaxe	+4, DC 19	Slashing, Crit 20
Chain	+4, DC 18	Bludgeon, Crit 20
Damage: Damage 2	+4, DC 17	Crit 20
Shuriken	+7, DC 16	Multiattack / Piercing, Crit 20
Throw	+3, DC 16	Bludgeon, Crit 20
Unarmed	+7, DC 16	Bludgeon, Crit 20

### Powers

**Damage: Damage 2** (2 EP)  
DC 17 (Standard - Close - Instant)

ü **Enhanced Trait: Enhanced Trait 1** (1 EP)  
Advantages: Hide in Plain Sight (Free - Personal - Sustained)

### Advantages

- Accurate Attack** Trade effect DC for attack bonus.
- Defensive Attack** Trade attack bonus for active defense bonus.
- Equipment 3** 5 points of equipment per rank.
- Fast Grab** Make a free grab check after an unarmed attack.
- Grabbing Finesse** Substitute Dex for Str when making grab attacks.
- Hide in Plain Sight** Hide while observed without need for a diversion.
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- Improved Hold** -5 circumstance penalty to escape from your holds.
- Ranged Attack 3** +1 bonus to ranged attack checks per rank.
- Teamwork** +5 bonus to support team checks.

### Movement

**Base Movement Speed** - 2 miles/hour, 30 feet/round (run 4 miles/hour, 60 feet/round; swim 0.5 miles/hour, 6 feet/round)

**Routine Jump Distance** - Running jump: 14 ft.; standing: 7 ft.; vertical: 2.8 ft.; standing vert.: 1.4 ft.

**Throwing Distance** - Throw 400 lbs. 6 feet; throw 100 lbs. 30 feet; throw 25 lbs. 120 feet



### Defenses

Dodge	6
Parry	6
Fortitude	3
Toughness	2
Will	2

Hero Points: 1

### Damage

- Bruises
- Dazed
- Staggered
- Incapacitated

### Fatigue

- Fatigued
- Exhausted

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## Equipment

Battleaxe, Chain, Short Sword [Damage: Damage 2, DC 17],  
Shuriken, Smoke Bomb [Enhanced Trait: Enhanced Trait 1,  
Advantages: Hide in Plain Sight]

## Complications

**Loyalty** The Clavus ninjas are devoted followers of Grater.

**Motivation: Greed** They are loyal because he has promised them a fortune.

## Background Information

**Languages:** Native Language

## Skills

	Total	Ranks	Ability	Other
<b>Acrobatics</b>	<b>+7</b>	3	4	
<b>Athletics</b>	<b>+4</b>	3	1	
<b>Close Combat: Unarmed</b>	<b>+7</b>	3	4	
<b>Deception</b>	<b>+5</b>	4	1	
<b>Expertise: Streetwise</b>	<b>+6</b>	6		
<b>Insight</b>	<b>+4</b>	4		
<b>Intimidation</b>	<b>+6</b>	5	1	
<b>Investigation</b>	<b>-</b>	-		
<b>Perception</b>	<b>+2</b>	2		
<b>Persuasion</b>	<b>+1</b>	-	1	
<b>Ranged Combat: Ninja Weapons</b>	<b>+4</b>	4		
<b>Sleight of Hand</b>	<b>+4</b>	4		
<b>Stealth</b>	<b>+6</b>	2	4	
<b>Technology</b>	<b>-</b>	-		
<b>Treatment</b>	<b>-</b>	-		
<b>Vehicles</b>	<b>-</b>	-		

## Validation Report

**Validation Report (0 issues):** Nothing identified

**Settings:** Sourcebooks -> Cosmic Handbook: Cosmic Handbook; Sourcebooks -> Hero High: Hero High; Sourcebooks -> Supernatural Handbook: Supernatural Handbook Equipment & Complications; Sourcebooks -> Gamemaster's Guide: Gamemaster's Guide Equipment

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