

## Wang Leung

Male; Age: 25; Height: 5' 4"; Weight: 135 lb.

Eyes: brown; Hair: black

Power Level 6, 96 PP; Abilities 56 + Powers 2 + Advantages 15 + Skills 18 (36 ranks) + Defenses 5



### Abilities

Strength	2	Agility	7	Fighting	6	Awareness	3
Stamina	3	Dexterity	4	Intellect	1	Presence	2

### Offense

Initiative: +7

Attack Name	Attack Bonus & Resistance DC	Notes
Assault Rifle	+6, DC 20	Ballistic / Multiattack, Crit 20
Fung Kyu: Strength-based Damage 2	+8, DC 19	Crit 20
Heavy Pistol	+6, DC 19	Ballistic, Crit 20
Shotgun	+6, DC 20	Ballistic, Crit 20
Throw	+6, DC 17	Bludgeon, Crit 20
Unarmed	+10, DC 17	Bludgeon, Crit 20

### Defenses

Dodge	7
Parry	7
Fortitude	5
Toughness	5/3
Will	5

Hero Points: 1

### Powers

- Fung Kyu: Strength-based Damage 2** (1 PP)  
DC 19; Inaccurate: -2 (Standard - Close - Instant)
- Use their dress sense against them: Enhanced Trait 2** (2 EP)  
Traits: Intimidation +4 (+8) (Free - Personal - Sustained)
- Top Aviator: Enhanced Trait 2** (1 PP)  
Traits: Vehicles +4 (+12); Limited: Only with Aircraft (Free - Personal - Sustained)

### Advantages

- Benefit, Athletics Based on Agility** Gain a significant perquisite or fringe benefit.
- Benefit, Cipher** Gain a significant perquisite or fringe benefit.
- Defensive Roll 2** +1 active defense bonus to Toughness per rank.
- Equipment 6** 5 points of equipment per rank.
- Languages 1** Speak and understand additional languages.
- Move-by Action** Move both before and after your standard action.
- Power Attack** Trade attack bonus for effect bonus.
- Ranged Attack 2** +1 bonus to ranged attack checks per rank.

### Movement

- Base Movement Speed** - 2 miles/hour, 30 feet/round (run 4 miles/hour, 60 feet/round; swim 0.5 miles/hour, 6 feet/round)
- Routine Jump Distance** - Running jump: 18 ft.; standing: 9 ft.; vertical: 3.6 ft.; standing vert.: 1.8 ft.
- Throwing Distance** - Throw 800 lbs. 6 feet; throw 200 lbs. 30 feet; throw 50 lbs. 120 feet

Wang Leung  
 Copyright 2019 - Kenneth G. Hallaron  
 Updated 6/12/20

## Equipment

**Fighter Jet, Snazzy Uniform [Use their dress sense against them: Enhanced Trait 2, Traits: Intimidation +4 (+8 )], Weapons Pool (Assault Rifle, Heavy Pistol, Shotgun)**

## Complications

**Hatred** Nazis, communists, small penises

**We're the Blackcocks** All members of the Blackcocks have taken an oath to defend humanity against the forces of tyranny.

## Fighter Jet (Vehicle)

**Strength 8, Defense 1, Toughness 11, Size Huge**

### Features:

Alarm 1, Caltrops, Hidden Compartments 1, Navigation System 1, Oil Slick

### Powers

**Air-To-Air Missiles: Burst Area Damage 6** (DC 21; Burst Area: 30 feet radius sphere, DC 16 [3 ranks only], Extended Range 4, Homing 8: 8 extra attempts, Increased Range: ranged, Secondary Effect)

**Machine Guns: Damage 6** (Alternate; DC 21; Extended Range, Increased Range: ranged, Multiattack)

**Flight: Flight 11** (Speed: 4000 miles/hour, 8 miles/round)

### Offense

Air-To-Air Missiles: Burst Area Damage 6 (DC 21)

Machine Guns: Damage 6, +6 (DC 21)

### Power Points

Abilities 2 + Powers 56 + Advantages 0 + Features 5 + Skills 0 (0 ranks) + Defenses 7 + Equipment 0 (0 ep) + Weapons & Armor 0 (0 ep) = 10

## Background Information

**Languages:** English, Mandarin

## Skills

	Total	Ranks	Ability	Other
<b>Acrobatics</b>	<b>+8</b>	1	7	
<b>Athletics</b>	<b>+8</b>	1	2	+5
<b>Close Combat: Unarmed</b>	<b>+10</b>	4	6	
<b>Deception</b>	<b>+4</b>	2	2	
<b>Expertise: Aviator</b>	<b>+4</b>	3	1	
<b>Expertise: Enemies of Freedom</b>	<b>+4</b>	3	1	
<b>Insight</b>	<b>+4</b>	1	3	
<b>Intimidation</b>	<b>+8</b>	2	2	+4
<b>Investigation</b>	<b>-</b>	-	1	
<b>Perception</b>	<b>+8</b>	5	3	
<b>Persuasion</b>	<b>+4</b>	2	2	
<b>Sleight of Hand</b>	<b>-</b>	-	4	
<b>Stealth</b>	<b>+8</b>	1	7	
<b>Technology</b>	<b>+5</b>	4	1	
<b>Treatment</b>	<b>+4</b>	3	1	
<b>Vehicles</b>	<b>+12</b>	4	4	+4

## Validation Report

**Validation Report (0 issues):** Nothing identified

**Settings:** Sourcebooks -> Cosmic Handbook: Cosmic Handbook; Sourcebooks -> Hero High: Hero High; Sourcebooks -> Supernatural Handbook: Supernatural Handbook Equipment & Complications; Sourcebooks -> Gamemaster's Guide: Gamemaster's Guide Equipment;

Output Options: No Damage / Fatigue Trackers